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# Goal:

Kill all the zombies and stay alive! You lose if a zombie is in your square at the end of your turn.

# Set Up:

Place your character in the center of the board. Place 24 zombies along the edges of the board.

### Turn Order:

- 1) Zombie Phase. Roll a 6-sided die.
  - 1-4: All zombies move 1 square in the specified direction. Zombies won't move off the board and only one zombie can occupy a square.
  - **5-6:** Brains! The 4 closest zombies in your same row and column move 1 square toward you.

## 2) Character Phase.

Insert your rules here.

## 3) Death!

If a zombie is in your square then you die. Otherwise start the next turn.

# 100 ZOMBIES

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