

# WORLD OF RULECRAFT

YOUR NAME: \_\_\_\_\_

VICTORIES (WRITE OPPONENT'S NAME WHEN YOU WIN):

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**Challenge:** Find someone to duel. They can't refuse unless they are a lower level than you are.

**Power Up:** Secretly put 1 or more beads in your hand.

**Reveal:** Simultaneously show your beads.

**Score:** Each duelist gets 1 point per bead + his or her current level.

**Tie?** Pick up all of your beads and duel again.

**Loot:** All beads involved in this duel go into a pool. The winner divides them into 2 equal piles. (If there are an odd number of beads, one pile will have 1 extra.)

**Rewards:** Winner takes one of the piles and gives the other pile to the loser.

**XP:** Winner writes loser's name on his or her character sheet.

**Level Up!** If you defeat 5 different opponents then your level increases by +1 and you gain a bead of your color.

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